

Title : The Development of Multimedia Based on Constructivist on Network
Entitled 'Using Information Technology with Awareness'

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ABSTRACT

The purposes of this research were to 1) develop Multimedia Based on Constructivist on Network, 2) evaluate the quality of the Multimedia, 3) compare the achievement through the Multimedia after and before learning, 4) study the learner's analytical thinking and 5) study the learner's satisfaction with learning by using the Multimedia. The research samples were 43 students Mathayomsuksa 1 students, selected through simple random sampling, at Somdetpittayakom School. The research tools were the developed Multimedia an instruction evaluation form, an achievement test, test measure skills in analytical thinking, and a questionnaire on learner's satisfaction. The research statistics used for analyzing data were mean, standard deviation, and t-test (dependent).

The results of the research were as follows : 1) The developing of Multimedia were base on the key concept of constructivist. These included Problem Base, Data Bank, Scaffolding, Collaboration and Entertainment. 2) The experts opined the quality of Multimedia was at the level of high with the mean value of 4.35 and the S.D. of 0.27. 3) The learning achievement after using the Multimedia was significantly different at .05 level. 4) The students with high analytical thinking skills after using the Multimedia was significantly different at .05 level. and 5) The students showed their satisfaction was at the level of high with the mean value of 4.51 and the S.D. of 0.59.

